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EMILY BEACH

BACKGROUND:

I am an award-winning video editor with expertise in both Davinci Resolve and Premiere Pro; bringing over 7 years of experience in pre-production,motion graphics, sequencing and post-production. I am self-motivated, reliable and efficient with a passion for being involved in creating impactful stories.

Lead Video Editor Speakerbox Media, 2023-present

Create engaging edits for multiple podcast shows ranging in length from 10 minutes to an hour.

Produce social media reels and trailers for episodes using custom graphics, captions, and assets.

Develop content standards and create custom assets for different clients and podcast series.

Oversee assistant editors and preform quality control checks.

Use cloud file sharing to manage media and oversee deliverables.

Podcasts Include: Searching For Maximum Flavor Forging the Future Her Money Moves Go Slow To Go Fast

SOFTWARE:

Davinci Resolve Premiere Pro After Effects Photoshop Illustrator Lightroom Audition Media Encoder

Video Editor Freelance Video Editor, 2017-present

Edit content from start to finish under tight deadlines while simultaneously managing many projects and deliverables.

Utilize Davinci Resolve and Premiere Pro to cull footage, trim and assemble shots, and create sequences meeting project specifications.

Evaluate and select scenes for pacing, value and continuity.

Utilize After Effects to create custom motion graphics and visual effects.

Preform color correction and create custom color grades to match mood and tone.

Execute all aspects of the editing process from rough cut to the final output of digital masters.

Previous Clients Include:

Disney Meta Gravity Media Saint Mary's Regional Medical Center

Motion Graphics Artist Vitalie Visuals, 2021 - Present

Managed and implemented post-production video editing, motion graphics design, and compositing.

Created custom motion graphics consistent with brand identity to enhance brand recognition.

Delivered branded content for numerous clients.

Edited high impact segments and stories using custom assets created in Photoshop and Illustrator.

Utilized After Effects to create visual effects and motion graphics.